1a. Name the marked angles.
$\angle A M N, \angle A B C, \angle B C A$

Congruence
2. Write proportions of corresponding sides.

1b. Name the vertical angles.


## Today's Standard

CO. 6 Use geometric descriptions of rigid motions to transform figures and to predict the effect of a given rigid motion on a given figure; given two figures, use the definition of congruence in terms of rigid motions to decide if they are congruent.

## Vocabulary

## Congruence

Congruence - have the same size and shape. Two figures are defined to be congruent if there is a sequence of rigid motions that maps one to the other.

Rigid motion - a transformation that preserves side lengths and angles

## Rigid Motions create Congruent Figures

Determine whether the polygons with the given vertices are congruent.

A $A(1,1), B(4,1), C(4,3)$
$P(-4,2), Q(-1,2), R(-1,4)$
$\triangle A B C$ can be mapped onto $\triangle P Q R$ by a translation left 5
and up 1. $(x, y) \rightarrow(x-5, y+1)$. A

translation is a rigid motion.
Rigid motions create Congruent figures. Thus, $\triangle A B C \cong \triangle P Q R$

B $A(2,2), B(-4,4), C(2,4)$
$P(3,3), Q(-6,6), R(3,6)$
$\triangle A B C$ can be mapped onto $\triangle P Q R$ by a dilation with scale factor of $\frac{3}{2}$. A dilation
 is not motions create congruent figures. Thus, $\triangle A B C \not \approx \triangle P Q R$

Use the definition of congruence in terms of rigid motions to determine whether the two figures are congruent and explain your answer.
1.

$\triangle A B C$ can be mapped onto $\triangle D E F$ by a dilation. A dilation is not a rigid motion. Only rigid motions create congruent figures.
Thus, $\triangle A B C \neq \triangle D E F$.

Use the definition of congruence in terms of rigid motions Congruence to determine whether the two figures are congruent and explain your answer.
2.


You can map JKLM to PQRS by the translation of 5 right and 3 up. $(x, y)->(x+5, y+3)$

A translation is a rigid motion.
Rigid motions create congruent figures.
Thus, JKLM $\cong P Q R S$

Now you try

## Problems 1-2

